



720 Dispatch Summary

www.pmanet.org

Seattle

03/03/2022 Shift 1

CONTAINER VESSEL ACTIVITY

Vessels*							Gangs			
No Manpower	Shorted	Working	To Finish	In Port	Idle	Anchor/ Backlog	New	Back	Cut	Total
0	0	3	0	4	1	1	8	0	0	8

Vessels					Gangs					
Company	Vessel	Type	Status**	ETA/ATA	New	Back	Cut	Total	Wrkd To Date	To Finish
SSAT	CMA CGM LOIRE	Container	Wrkng	02/25/2022 23:38	2	0	0	2	5	0
	TRF PESCARA	Container	Wrkng	03/02/2022 16:31	3	0	0	3	6	0
	GSL MAREN	Container	Idle	03/02/2022 20:08	0	0	0	0	7	0
	MSC JAPAN	Container	Wrkng	03/03/2022 01:00	3	0	0	3	3	0
No Orders	MSC LISBON	Container	En Route	02/26/2022 19:42	0	0	0	0	0	0
Total Gangs					8	0	0	8	21	0

*Vessel summary fields are calculated as follows:

1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. "Anchor" is not included "In Port".

** "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.



720 Dispatch Summary

www.pmanet.org

Seattle

03/03/2022 Shift 1

DISPATCH ACTUALS

Longshore Hall Dispatch	
No. of Flex Clerk Jobs Filled	19
Flex Clerk Dispatch Completed	6:58
No. of Regular Clerk Jobs Filled	10
Regular Clerk Jobs Dispatch Completed	07:04
Total No. of Clerk Jobs Filled	29
No. of L/S Jobs Filled	164
L/S Jobs Dispatch Completed	07:25
No. of Unfilled Skill Jobs	2
No. of Clerk Jobs Sent to Casual Hall	0
Total No. of WB/Foremen Filled by L/S	5
Unfilled Gangs	0
Casual Hall Dispatch	
No. of L/S Jobs Filled	40
L/S Dispatch Completed	07:39
No. of Unfilled Clerk Jobs	0
No. of Unfilled L/S Jobs	0
No. of Casuals Remaining	25
Casual Hall Cycled	N

LABOR ORDER SUMMARY

Category/Board	Type	New	Back	Steady	Cut	Total
CY	Vessel	24	0	0	0	24
	Rail	0	2	0	0	2
	Total	24	2	0	0	26
Crane	Vessel	16	0	0	0	16
	Total	16	0	0	0	16
Other Skill	Vessel	20	0	0	0	20
	Rail	0	2	0	0	2
	Total	20	2	0	0	22
Semi-Tractor	Vessel	56	0	0	0	56
	Rail	0	6	0	0	6
	Total	56	6	0	0	62
Total Longshore	Vessel	174	0	0	0	174
	Rail	0	10	0	0	10
	Total	174	10	0	0	184
Unskilled	Vessel	58	0	0	0	58
	Total	58	0	0	0	58

COMMENTS

Grain vessel working