CONTAINER VESSEL ACTIVITY

Vessels*							Gangs				
No Manpower	**Shorted**	**Working**	**To Finish**	**In Port**	**Idle**	**Anchor/ Backlog**		**New**	**Back**	**Cut**	**Total**
0	0	1	0	2	1	0		0	2	0	2

Vessels					Gangs					
Company	**Vessel**	**Type**	**Status****	**ETA/ATA**	**New**	**Back**	**Cut**	**Total**	**Wrkd To Date**	**To Finish**
EVERPORT	EVER SUMMIT	Container	Idle	10/01/2024 14:20	0	0	0	0	22	0
WUT	ONE COSMOS	Container	Wrkng	10/20/2024 06:20	0	2	0	2	17	0
				Total Gangs	**0**	**2**	**0**	**2**	**39**	**0**

*Vessel summary fields are calculated as follows:
1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. ""Anchor" is not included "In Port".

** "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.

DISPATCH ACTUALS

Longshore Hall Dispatch	
Total No. of Clerk Jobs Filled	0
No. of L/S Jobs Filled	33
L/S Jobs Dispatch Completed	17:23
No. of Unfilled Skill Jobs	0
No. of Clerk Jobs Sent to Casual Hall	0
Total No. of WB/Foremen Filled by L/S	0
Unfilled Gangs	0
Casual Hall Dispatch	
No. of Unfilled Clerk Jobs	0
No. of Unfilled L/S Jobs	0
Casual Hall Cycled	N

LABOR ORDER SUMMARY

Category/Board	Type	New	Back	Steady	Cut	Total
Crane	Vessel	0	4	0	0	4
	Total	**0**	**4**	**0**	**0**	**4**
Other Skill	Vessel	0	4	0	0	4
	Total	**0**	**4**	**0**	**0**	**4**
Semi-Tractor	Vessel	0	14	0	0	14
	Total	**0**	**14**	**0**	**0**	**14**
Total Longshore	Vessel	0	30	0	0	30
	Total	**0**	**30**	**0**	**0**	**30**
Unskilled	Vessel	0	8	0	0	8
	Total	**0**	**8**	**0**	**0**	**8**