



# 720 Dispatch Summary

Tacoma  
10/24/2024 Shift 1

## CONTAINER VESSEL ACTIVITY

| Vessels*    |         |         |           |         |      |                    | Gangs |      |     |       |
|-------------|---------|---------|-----------|---------|------|--------------------|-------|------|-----|-------|
| No Manpower | Shorted | Working | To Finish | In Port | Idle | Anchor/<br>Backlog | New   | Back | Cut | Total |
| 0           | 0       | 4       | 0         | 5       | 1    | 0                  | 6     | 4    | 0   | 10    |

| Vessels            |             |           |          |                  | Gangs    |          |          |           |                 |              |
|--------------------|-------------|-----------|----------|------------------|----------|----------|----------|-----------|-----------------|--------------|
| Company            | Vessel      | Type      | Status** | ETA/ATA          | New      | Back     | Cut      | Total     | Wrkd<br>To Date | To<br>Finish |
| EVERPORT           | EVER SUMMIT | Container | Idle     | 10/01/2024 14:20 | 0        | 0        | 0        | 0         | 22              | 0            |
|                    | EVER SHINE  | Container | Wrkng    | 10/23/2024 15:30 | 4        | 0        | 0        | 4         | 7               | 0            |
| HUSKY TER          | ARTOTINA    | Container | Wrkng    | 10/23/2024 01:27 | 0        | 3        | 0        | 3         | 9               | 0            |
|                    | YM TRILLION | Container | Wrkng    | 10/23/2024 21:09 | 2        | 0        | 0        | 2         | 2               | 0            |
| WUT                | ONE COSMOS  | Container | Wrkng    | 10/20/2024 06:20 | 0        | 1        | 0        | 1         | 19              | 0            |
| <b>Total Gangs</b> |             |           |          |                  | <b>6</b> | <b>4</b> | <b>0</b> | <b>10</b> | <b>59</b>       | <b>0</b>     |

\*Vessel summary fields are calculated as follows:

1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. "Anchor" is not included "In Port".

\*\* "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.



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## DISPATCH ACTUALS

| <b>Longshore Hall Dispatch</b>        |       |
|---------------------------------------|-------|
| Total No. of Clerk Jobs Filled        | 0     |
| No. of L/S Jobs Filled                | 176   |
| L/S Jobs Dispatch Completed           | 07:53 |
| No. of Unfilled Skill Jobs            | 0     |
| No. of Clerk Jobs Sent to Casual Hall | 0     |
| Total No. of WB/Foremen Filled by L/S | 0     |
| Unfilled Gangs                        | 0     |
| <b>Casual Hall Dispatch</b>           |       |
| No. of Unfilled Clerk Jobs            | 0     |
| No. of Unfilled L/S Jobs              | 0     |
| Casual Hall Cycled                    | N     |

## LABOR ORDER SUMMARY

| Category/Board     | Type         | New       | Back       | Steady   | Cut      | Total      |
|--------------------|--------------|-----------|------------|----------|----------|------------|
| CY                 | Vessel       | 16        | 0          | 0        | 0        | 16         |
|                    | Dock         | 0         | 25         | 0        | 0        | 25         |
|                    | Rail         | 0         | 2          | 0        | 0        | 2          |
|                    | <b>Total</b> | <b>16</b> | <b>27</b>  | <b>0</b> | <b>0</b> | <b>43</b>  |
| Crane              | Vessel       | 12        | 8          | 0        | 0        | 20         |
|                    | Dock         | 0         | 8          | 0        | 0        | 8          |
|                    | <b>Total</b> | <b>12</b> | <b>16</b>  | <b>0</b> | <b>0</b> | <b>28</b>  |
| Other Skill        | Vessel       | 10        | 8          | 0        | 0        | 18         |
|                    | Dock         | 2         | 2          | 0        | 0        | 4          |
|                    | Rail         | 0         | 7          | 0        | 0        | 7          |
|                    | <b>Total</b> | <b>12</b> | <b>17</b>  | <b>0</b> | <b>0</b> | <b>29</b>  |
| Semi-Tractor       | Vessel       | 10        | 22         | 0        | 0        | 32         |
|                    | Dock         | 0         | 3          | 0        | 0        | 3          |
|                    | <b>Total</b> | <b>10</b> | <b>25</b>  | <b>0</b> | <b>0</b> | <b>35</b>  |
| Total Clerk        | Vessel       | 9         | 0          | 0        | 0        | 9          |
|                    | Dock         | 0         | 8          | 9        | 0        | 17         |
|                    | <b>Total</b> | <b>9</b>  | <b>8</b>   | <b>9</b> | <b>0</b> | <b>26</b>  |
| Total Longshore    | Vessel       | 72        | 51         | 0        | 0        | 123        |
|                    | Dock         | 2         | 41         | 0        | 0        | 43         |
|                    | Rail         | 0         | 10         | 0        | 0        | 10         |
|                    | <b>Total</b> | <b>74</b> | <b>102</b> | <b>0</b> | <b>0</b> | <b>176</b> |
| Total Walking Boss | Vessel       | 5         | 0          | 0        | 0        | 5          |
|                    | Dock         | 0         | 0          | 2        | 0        | 2          |
|                    | <b>Total</b> | <b>5</b>  | <b>0</b>   | <b>2</b> | <b>0</b> | <b>7</b>   |
| Unskilled          | Vessel       | 24        | 13         | 0        | 0        | 37         |
|                    | Dock         | 0         | 3          | 0        | 0        | 3          |
|                    | Rail         | 0         | 1          | 0        | 0        | 1          |
|                    | <b>Total</b> | <b>24</b> | <b>17</b>  | <b>0</b> | <b>0</b> | <b>41</b>  |

## COMMENTS

Grain vessel working